Cinematic Drone



OSCAR FRASSER

Cinematic Shots

COMPOSITION COVERAGE CONTINUITY LIGHT **OPTICS** STABILIZATION **SLOW MOTION EXPOSURE COLOR GRADING**

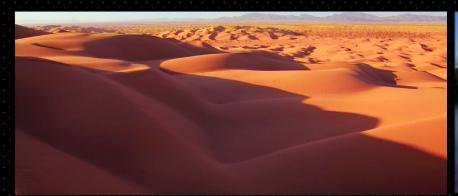
Feeling Emotion





Feeling Emotion







GRAMMAR OF THE SHOT

Writing Grammar

Word

Sentence

Paragraph

Essay

Film Grammar

• Shot

Sequence

Scene

• Film

A **shot** is the smallest unit of coverage of a person, action, or event in a motion picture.

Long Shot (LS)

Medium Shot (MS)



Close Up Shot (CU)



Jean Luc Godard "Vivre Sa Vie" My Life to Live (1962)

Extended Family of Shots

Long Shot (LS)

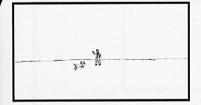
- Extreme long shot (XLS) or (ELS)
- Very long shot (VLS)
- Long shot/wide shot (LS) or (WS)

Medium Shot (MS)

- Medium long shot (MLS)
- Medium shot (MS)
- Medium close-up (MCU)

Close Up Shot (CU)

- Close-up (CU)
- Big close-up (BCU)
- Extreme close-up (ECU) or (XCU)



Extreme Long Shot: XLS/ELS



Medium Shot: MS



Very Long Shot: VLS



Medium Close-Up: MCU



Long Shot: LS



Close-Up: CU



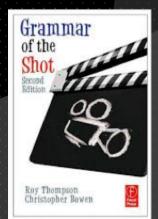
Medium Long Shot: MLS



Big Close-Up: BCU



Extreme Close-Up: XCU / ECU





Camera Angles











High Angle

Diminishing the subject, making them appear less powerful, less significant, vulnerable or even submissive.



Audience to relate to the subject on a more personal level as if they were "right there" with the subject. It is a fairly neutral shot

Low Level Angle

Subject appears more dominant, powerful, sinister, bigger or even meaner







Camera Angles











Extreme Camera Angles







Bird's Eye View

This is a completely different and somewhat unnatural point of view which can be used for a dramatic effect or for showing a different spatial perspective. It could be used as an establishing shot.





EXTREME CAMERA ANGLES

Worm's Eye View

It can be used to look up to something to make an object look tall, strong and mighty.





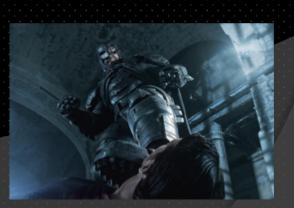




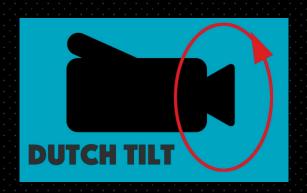












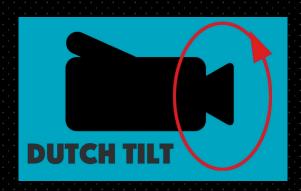




Dutch Tilt or Slanted

It gives the audience an off-balance view and can create an emotional response that "something is different" or "wrong".









Point-Of-View (POV)

As the name suggests, point-of-view shots are angles in which the camera incorporates a character's eyes.







CAMERA ANGLES SHOT SIZES AND MOVEMENTS

https://www.youtube.com/watch?v=7y0ouVBcogU

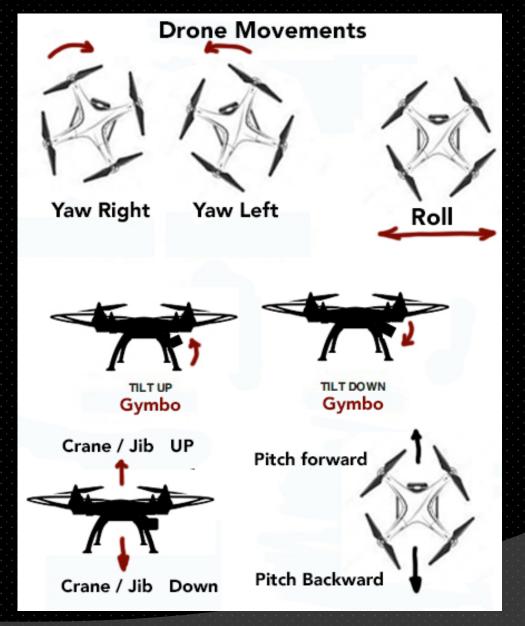
Camera Movements

CAMERA MOVEMENTS TRUCK RIGHT OR LEFT Camera points at subject, but moves parallel to the subject **PAN RIGHT** PAN LEFT Handle moves to the left Handle moves to the right TILT DOWN TILT UP Handle moves up Handle moves down DOLLY IN Camera moves toward subject PEDESTAL UP Camera moves straight up **DOLLY BACK** Camera moves PEDESTAL DOWN

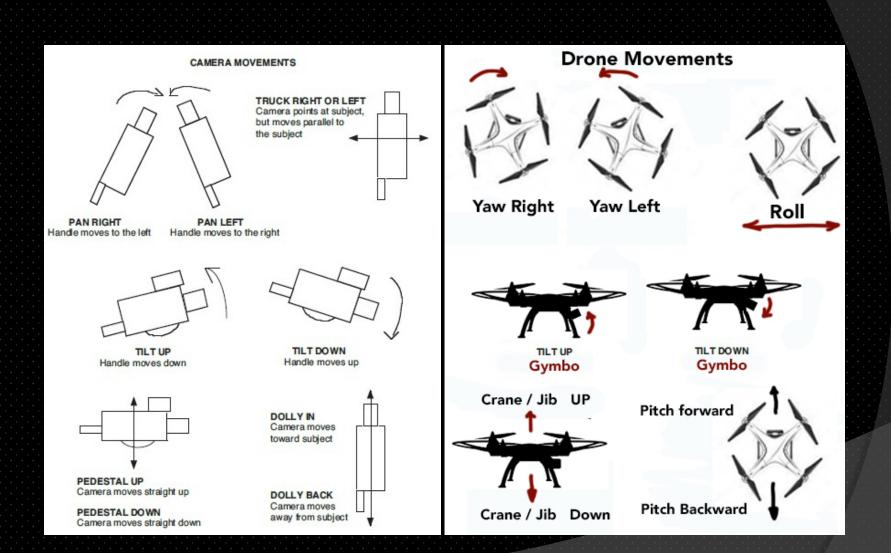
Camera moves straight down

away from subject

Drone Movements



Drone Movements



Positioning Aircraft

Hovering – Roll – Pitch – Yaw





https://www.youtube.com/watch?v=8BfrGVZrmhY

Camera Movements Videomaker

https://www.youtube.com/watch?v=45e1XuA-oLY

CINEMATIC DRONE SHOTS

https://www.youtube.com/watch?v=NMX2u1Pbs4s https://www.youtube.com/watch?v=JICSTat6k_M



Port Phillip Bay - Melbourne

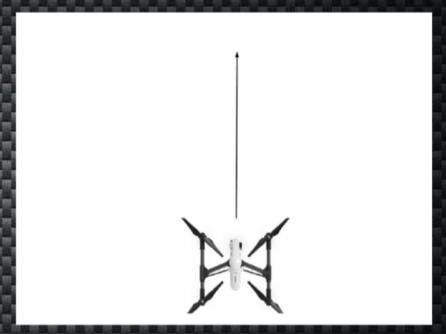
1- Look up/ Tilt reveal

https://www.youtube.com/watch?v=JICSTat6k_M

11 CINEMATIC DRONE SHOT LIST

#1 Static Moving Shot

- Great for establishing location
 Faster the Better



#2 Birds Eye View Shot

- The WOW shot. Yup it's in the air.
- Reminder: Don't fly over large groups of peeps.



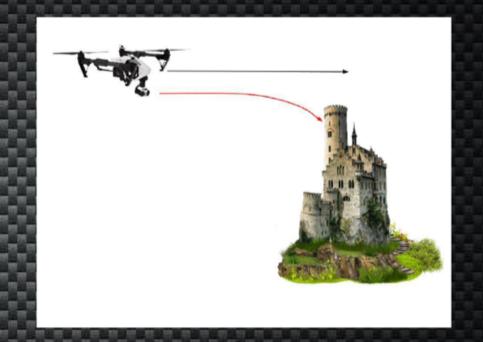
#3 Twist N' Shout

- Start climbing slow then slightly speed up.
- Use GPS to lock drone in place.
- Reminder: Be carefull what you fly over.



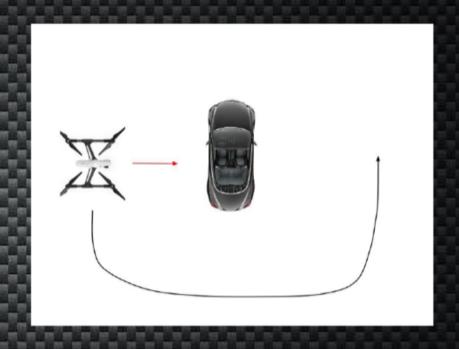
#4 Forward Tilt Down

- Drone moves straight over object.
- Camera Tilts down and tracks object.



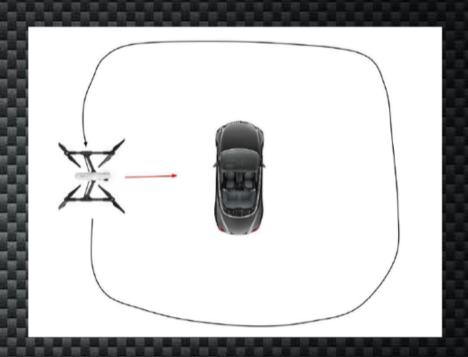
#5 180 Wrap Around

- Drone rotates around object 180 degrees.
- Camera stays focused on object.
- Shows off features of object.
- Makes for a good hero shot.



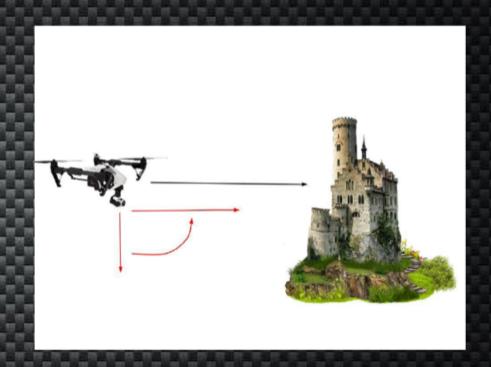
#6 360 Wrap Around

- Drone rotates around object 360 degrees.
- Camera stays focused on object.
- Shows off features of object.
- Makes for a good hero shot.
- More difficult.



#7 Tilt Up Reveal

- Fast move forward.
- Camera slowly tilts up. Great for establishing shots



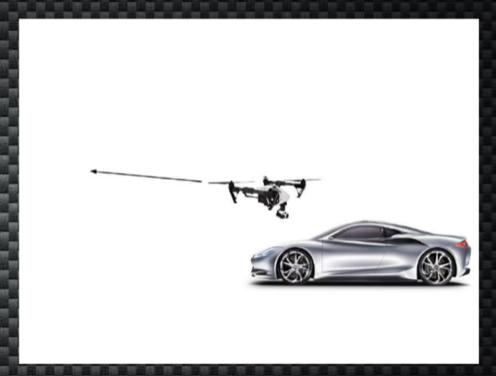
#8 Close and Pull Away

- Move close to object.
 Pull back fast and away.
- Camera focuses on object.



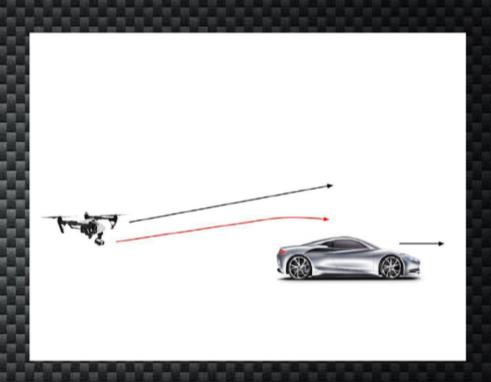
#9 Followed

- Fly back with an object as it follows you.
- Camera focuses on object.



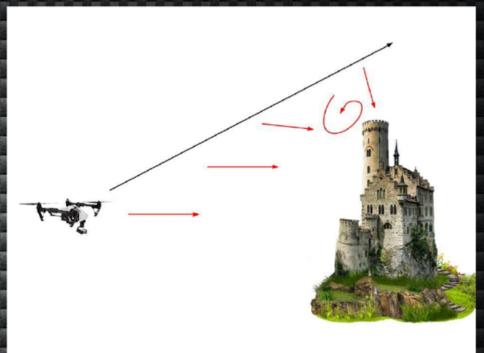
#10 Follow (Chase) Shot

- Keep up with the object you are tracking.
- Camera focuses on object.
- Wrap around side or Top
- Easiest to be in a Sunroof or Truck Bed.



#11 Push and Twist

- Climb up an object fly over top
- Camera focuses on object and rotates when looking straight down.



Always Go Slow

Slow is more cinematic, and it gives the viewer the impression you are shooting from a larger platform, such as a helicopter.

This subconsciously increases the production value and makes the shot appear more controlled and crafted.

Use gradual movements and remember to accelerate and decelerate slowly; otherwise you will shake the camera around with the quicker movements, increasing your odds of having distortions or 'jello effects' on your footage.

Pre-plan and visualize as many of your aerial shots as you can. Scouting your filming location before your shoot so you can factor in limitations of the area. Knowing what you'll need ahead of time will also help you optimize your drone's battery life, so you don't run into a situation where you miss the shot you truly need because your batteries are out of power.

Use Two Axes of Movement

An example would be flying:

backwards and upwards backwards and downwards

Forward and upwards downward and forward

at the same time, at a smooth, steady rate.

How to pull off five essential drone shots and uplift your videos

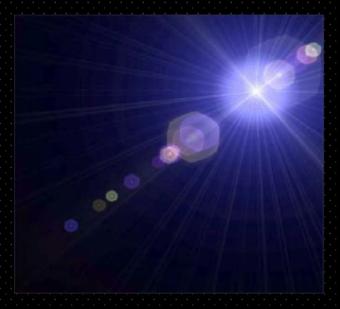


https://vimeo.com/blog/post/how-to-pull-off-5-essential-drone-shots-and-uplift

POLARIZING FILTER



LENS FLARE



Lens flare occurs when a point of light source such as the sun is much brighter than the rest of the scene



REDUCING FLARE WITH LENS HOODS





Dawn





Twilight

Dawn and dusk photography provides soft light. Worries about shadow and highlight detail don't exist as all tones blend into a harmonious exposure of evenly-lit subject







Sunrise





Sunrise and sunset are often the best parts of a day for visual impact.

Sunset





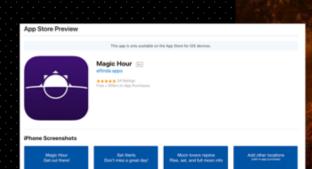
Magic Hour Filmmaking

Golden Hour Photography



It's soft, warm, dimensional. It adds a quality to images that can't be replicated no matter how many actions, filters, or textures you use. It last about 67 minutes (May 1)

Magic Hour



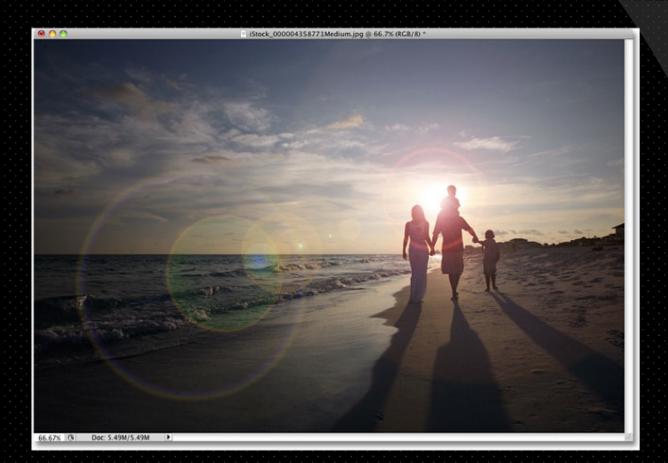
Description

Magic Hour lake called golden hourt in the time of day around sunsize and sunset when the light is great for photography and cinematography, it is typically when the curries between the burnies between the burnies have been the curried to exercise dispersed and fallow you create around strikings.

Magic Hour 1.5 makes it easy for you to know when magic hour is coming and how much time you have left once it begins. The app takes your location alon

What other light is cool to photograph in? The moon, of course. And you want a full moon for that. Our bloom Watch section lets you know the next moonnise are when the next full moon will appear.













https://www.youtube.com/watch?time_continue=115&v=fmS6cUjetkk

The Long Take: When a Shot Becomes a Scene



https://www.youtube.com/watch?v=Yg8MqjoFvy4